



## 3v3 Men's Basketball Rules

*It is each team's responsibility to ensure that every member properly understands the rules.*

*Please Read Carefully!*

1. Must be 18 or older and not in high school to be eligible to play.
2. Each team can only have 3 players on the court playing at a time. The number of substitutes is unregulated (EVERYONE MUST BE REGISTERED).
3. **Call your own fouls.**
  - a. Note: if a player is reported to or seen by the recreation coordinator as fouling without taking responsibility, repercussions may apply including points awarded to the opposing team, loss of possession, and/or forfeit. The team is responsible for its player's actions.
4. "Rock, paper, scissors" will determine who is given first possession of the ball.
5. Every successful shot inside the arc will be awarded 1 point.
6. Every successful shot behind the arc will be awarded 2 points.
7. Games will be 40 minutes with a running clock. The 40 minutes will be divided into 20-minute halves. The team that is leading at the end of the 40-minute regulation will win the game. Only a timeout will stop the clock.
  - a. Note: if the game is tied at the end of regulation time, sudden death will determine the winner. "Rock, paper, scissors" will determine possession of the ball.
8. Following each successful field goal, a player from the non-scoring team will IMMEDIATELY resume game by dribbling or passing the ball from underneath the basket to a place on the court behind the arc.
9. Following each unsuccessful field goal or change of possession:
  - a. If the offensive team recovers the ball, it may continue to attempt to score without returning the ball behind the arc.
  - b. If the defensive team recovers or steals the ball, it MUST RETURN the ball BEHIND the arc by passing or dribbling.
10. Possession of the ball given to either team following a dead ball situation shall start with an exchange of the ball between the offense and defense behind the arc ("a check ball").
11. A player is considered to be "behind the arc" when neither of his feet are inside nor stepping on the arc.
12. Substitutions can be done by any team when the ball becomes dead, **prior to the check-ball**. The team must verbally announce the substitution and play cannot be resumed until both substitutes have entered/exited the area of play. Scoring is not considered a dead ball.

13. One 60-second time-out is granted to each team. Any player can call the time-out in a DEAD BALL situation.
14. Any misconduct (ex. Profanity, verbal fighting) reported to or seen by the Recreation Coordinator will result in individuals and/or teams being ejected from the league.
15. Any gross misconduct (ex. Physical fighting, excessive/flagrant fouls, threatening of a person's well-being) will result in termination of the game. The team or teams guilty of the offense will be suspended from the league.
  - a. Note: The team will be punished for the actions of its members.
  - b. **MISCONDUCT WILL NOT BE TOLERATED- this is an adult league**
16. Teams must be ready to start games on time. Failure to do so will result in 1 point awarded to the opposing team for every minute the team is late. After 10 minutes, the team forfeits.
17. Teams should wear the same-colored shirt if possible. If a team does not have matching colors, they will be asked to play as skins.
18. Spectators are allowed. ALL CHILDREN MUST BE SUPERVISED DURING GAME PLAY!!!
19. Clean up trash in your area after the game.